

**CONNECTICUT BOARD OF REGENTS FOR HIGHER EDUCATION
Connecticut State Colleges & Universities**

MODIFICATION OF AN ACCREDITED PROGRAM – BELOW THRESHOLD REPORT

SECTION 1: GENERAL INFORMATION

Institution: CT State		Date of Submission to CSCU Office of the Provost:	
Most Recent NECHE Institutional Accreditation Action and Date: February 2023			
Use this form for modifications that fall below the threshold required for full BOR review, defined as “more than 15 credits in a previously approved undergraduate degree program or more than 12 credits in a previously approved graduate degree program”. For changes not below this threshold, use form 201 (<i>Application for Modification of an Accredited Program</i>).			
Total Number of courses and course credits to be modified by this application: 1 course requirement/ 3-4 credits			
For the singular changes noted below, alternate forms are available:			
<ul style="list-style-type: none"> • If only modifying modality, use form XXX <i>Application to Modify Instructional Modality</i> • If only modifying program name, use form XXX <i>Application for Name Change</i> • If only modifying CIP code, use form XXX <i>Application to Change CIP Code</i> • If only adding auxiliary site, use form XXX <i>Application for Adding an Auxiliary Instructional Site</i> 			
Original Program Characteristics			
Name of Program: Graphic Design: Graphic Design Option.			
OHE #: TBA			
Modality of Program (<i>check all that apply</i>): <input checked="" type="checkbox"/> On ground <input type="checkbox"/> Online <input checked="" type="checkbox"/> Hybrid, % of fully online courses			
Locality of Program: <input checked="" type="checkbox"/> On Campus <input type="checkbox"/> Off Campus <input type="checkbox"/> Both			
Program Type (<i>degree type, abbreviation, name, e.g., Associates, AS, Associate of Science</i>): AS			
Date Program was Initiated: Fall 2023			
Total # Credits in Program: 60-63			
# Credits in General Education: 21-23			
<u>CIP Code Number</u> : 50.0102		Title of CIP Code: Digital Arts	
Modified Program Characteristics			
Name of Program: Graphic Design: Graphic Design Option			
Modality of Program (<i>check all that apply</i>): <input checked="" type="checkbox"/> On ground <input type="checkbox"/> Online <input checked="" type="checkbox"/> Hybrid, % of fully online courses			
Locality of Program: <input checked="" type="checkbox"/> On Campus <input type="checkbox"/> Off Campus <input type="checkbox"/> Both			
Program Type (<i>degree type, abbreviation, name, e.g., Associates, AS, Associate of Science</i>): AS			
Initiation Date for Modified Program: Fall 2024			
Anticipated Date of First Graduation: Fall 2024			
Total # Credits in Program: 60-63			
# Credits in General Education: 21-23			
<u>CIP Code Number</u> : 50.0102		Title of CIP Code: Digital Arts	
Department where program is housed: School for Arts & Humanities			
Location Offering the Program (<i>e.g., main campus</i>): Asnuntuck, Gateway, Housatonic, Manchester, Norwalk, Three Rivers, Tunxis			
If modification of the program is concurrent with discontinuation of related program(s), please list for each program:			
Program Discontinued:	CIP:	OHE#:	BOR Accreditation Date:
Phase Out Period	Date of Program Termination		
Discontinuation of a program requires submission of form 301. Discontinuation form submitted? <input type="checkbox"/> Yes <input type="checkbox"/> No			
Institutional Contact for this Proposal: Prof. Maura O'Connor		Title: Professor of Graphic Design	Tel.: (860) 512-2692; e-mail: moconnor@mcc.commnet.edu

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SECTION 2: BACKGROUND, RATIONALE, AND NATURE OF MODIFICATION

Rationale for Modification

Describe the context and need for the proposed modification(s) and the relationship to the originally approved program:
This program realigned the Math general education requirement to the modified college wide Math discipline during the consolidation of our 12 college campuses into one Connecticut State Community College.

Curriculum

Present side-by-side listing of curricular modifications (insert/delete rows as needed)

Original Program		Proposed Modified Program	
Course Name & Number	Credits	Course Name & Number	Credits
ENG 1010	3	ENG 1010	3
MATH 1100 or higher Credits: 3-4	3-4	MATH 1000 or higher (MATH 1100 recommended)	3-4
Arts & Humanities Elective: ARTH 1012 preferred or choose from ARTH 1001, ARTH 1002, ARTH 1003, or ART 1060	3	Arts & Humanities Elective: ARTH 1012 preferred or choose from ARTH 1001, ARTH 1002, ARTH 1003, or ART 1060	3
Elective SCRX - Scientific Reasoning Course OR Elective SCKX - Scientific Knowledge Course	3-4	Elective SCRX - Scientific Reasoning Course OR Elective SCKX - Scientific Knowledge Course	3-4
Elective SBSX - Social / Behavioral Science Course OR Elective HISX - Historical Knowledge Course	3	Elective SBSX - Social / Behavioral Science Course OR Elective HISX - Historical Knowledge Course	3
Elective ORAX - Oral Communication Course OR Elective WRIX - Written Communication II Course	3	Elective ORAX - Oral Communication Course OR Elective WRIX - Written Communication II Course	3
CCS 1001 - College & Career Success	3	CCS 1001 - College & Career Success	3
<u>GRAPHIC DESIGN PROGRAM CORE</u>		<u>GRAPHIC DESIGN PROGRAM CORE</u>	
GRA 1501 - Graphic Design I	3	GRA 1501 - Graphic Design I	3
ART 1110 - Drawing I	3	ART 1110 - Drawing I	3
GRA 1101 - Introduction to Computer Graphics OR GRA 2300 - Digital Imaging I	3	GRA 1101 - Introduction to Computer Graphics OR GRA 2300 - Digital Imaging I	3
ART 1250 - Color Theory OR ART 1210 - Two-Dimensional Design	3	ART 1250 - Color Theory OR ART 1210 - Two-Dimensional Design	3
GRA 2001 - Typography OR GRA 2201 - Illustration I OR ART 1120 - Drawing II	3	GRA 2001 - Typography OR GRA 2201 - Illustration I OR ART 1120 - Drawing II	3
GRA 2401 - Digital Page Design OR GRA 2502 - Graphic Design II	3	GRA 2401 - Digital Page Design OR GRA 2502 - Graphic Design II	3
GRA 2101 - Advanced Computer Graphics OR GRA 2301 - Digital Imaging II OR ART 1450 - Digital Photography I	3	GRA 2101 - Advanced Computer Graphics OR GRA 2301 - Digital Imaging II OR ART 1450 - Digital Photography I	3
ART 1810 - Digital Video Art I OR ART 1450 - Digital Photography I OR COMM 1604 - Video Filmmaking	3	ART 1810 - Digital Video Art I OR ART 1450 - Digital Photography I OR COMM 1604 - Video Filmmaking	3

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ART 2094 - Cooperative Education OR GRA 2095 - Graphic Design Internship OR GRA 2090 - Graphic Design Capstone OR 2000-level elective studio course Credits: 3 (see list below) OR ART 2090 - Portfolio Preparation I Credits: 1-3 OR GRA 2098 - Special Topics: Graphic Design Credits: 3	3	ART 2094 - Cooperative Education OR GRA 2095 - Graphic Design Internship OR GRA 2090 - Graphic Design Capstone OR 2000-level elective studio course Credits: 3 (see list below) OR ART 2090 - Portfolio Preparation I Credits: 1-3 OR GRA 2098 - Special Topics: Graphic Design Credits: 3	3
<u>STUDIO ELECTIVES – 12 CREDITS</u>		<u>STUDIO ELECTIVES – 12 CREDITS</u>	
<u>2D STUDIO ELECTIVES (choose 2)</u>		<u>2D STUDIO ELECTIVES (choose 2)</u>	
ART 2090 - Portfolio Preparation I Credits: 1-3 ART 1450 - Digital Photography I ART 1510 - Painting I ART 1550 - Watercolor I ART 1770 - Printmaking I ART 2810 - Digital Painting & Drawing ART 1250 - Color Theory ART 1120 - Drawing II ART 1130 - Figure Drawing I ART 1210 - Two-Dimensional Design GRA 2600 - Web Design GRA 2090 - Graphic Design Capstone GRA 2001 - Typography GRA 2201 - Illustration I GRA 2301 - Digital Imaging II OR GRA 2101 - Advanced Computer Graphics GRA 2306 - Digital Illustration	6	ART 2090 - Portfolio Preparation I Credits: 1-3 ART 1450 - Digital Photography I ART 1510 - Painting I ART 1550 - Watercolor I ART 1770 - Printmaking I ART 2810 - Digital Painting & Drawing ART 1250 - Color Theory ART 1120 - Drawing II ART 1130 - Figure Drawing I ART 1210 - Two-Dimensional Design GRA 2600 - Web Design GRA 2090 - Graphic Design Capstone GRA 2001 - Typography GRA 2201 - Illustration I GRA 2301 - Digital Imaging II OR GRA 2101 - Advanced Computer Graphics GRA 2306 - Digital Illustration	6
<u>3D STUDIO ELECTIVE (choose one)</u>		<u>3D STUDIO ELECTIVE (choose one)</u>	
ART 1220 - Three-Dimensional Design GRA 2705 - 3D Computer Modeling	3	ART 1220 - Three-Dimensional Design GRA 2705 - 3D Computer Modeling	3
<u>TIME-BASED STUDIO ELECTIVE (choose one)</u>		<u>TIME-BASED STUDIO ELECTIVE (choose one)</u>	
ART 1810 - Digital Video Art I ART 1880 - Animation Fundamentals COMM 1604 - Video Filmmaking GRA 2507 - Motion Graphics and Effects	3	ART 1810 - Digital Video Art I ART 1880 - Animation Fundamentals COMM 1604 - Video Filmmaking GRA 2507 - Motion Graphics and Effects	3
Total Credits Original Program	60-63	Total Credits Modified Program	60-63

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Catalog Description

Provide the catalog description for this program (with proposed modifications if applicable):

Careers/Professions and Earnings

Identify the careers and professions available to graduates of the program using the [Standard Occupational Classification](#) (SOC) system. Provide SOC code number(s) and name(s):

What would be the median estimated earnings for a graduate in this profession (*if more than one SOC code listed, include earnings for each*)?

Applicable Industries

Identify the industry applicable to this program using the [North American Industry Classification System](#) (NAICS). Provide NAICS code(s) and title(s):

Career/Program Pathways

Does this program prepare students for another program? Yes, specify program: _____ No

Program Administration and Faculty

Provide the name, email, and phone number for the individual who will serve as the program administrator (or provide timeframe for prospective hiring):

How many full-time faculty, if any, will teach in the program's core curriculum (include proposed new hires)?

How many adjunct and/or part-time faculty, if any, will teach in the program's core curriculum?

Admissions Requirements

What are the admissions requirements for the program?

Graduation Requirements

Does this program have special graduation requirements (e.g., capstone or special project)? Yes No

If yes, describe:

Program Work Experiences

Does this program require fieldwork (e.g., clinical affiliations, internships, externships, etc.)? Yes No

If yes, describe and attach copies of the contracts or other documents ensuring program support:

Prospective Students

Describe the prospective students for the program:

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REQUIRED APPROVALS

Check all Campuses making this proposal.	ALL Proposals		New Programs/Courses		
	DC/PC Signature	CEO Signature <i>(CEO signature is required for all new programs and any new courses that have new facility/resource costs associated with the course)</i>	New Program Approval Supplement B <i>(“Budget” included for each campus)</i>	New Program Approval Section 6 <i>(“Cost Effectiveness and Resources” included for each campus)</i>	
ACC					
CCC					
GWC C					
HCC					
MCC	Maura O’Connor				
MxCC					
NVCC					
NWC C					
NCC					
QVCC					
TRCC					
TxCC					

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REQUIRED SIGNATURES

GOVERNANCE BODY	SIGNATURES	DATE
Statewide Discipline Council	Tammy Vaz	5/3/2024
School Area Curriculum Council		
Curriculum Congress		
School Area Academic Dean		
CT State Provost		
*Campus CEO (if applicable)		
*CT State President (if applicable)		

Program Name: Graphic Design

Options are:

- 1) Graphic Design
- 2) Design & Illustration
- 3) Digital Media/Web Design

Degree Type: A.S.

Program Description:

The purpose of the Graphic Design Associate Degree program is:

- to provide a graphic design **terminal or transfer** program in the area of graphic design, digital media, computer graphics and advertising.
- to offer a degree program for those considering an entry-level position in related graphic design fields; and
- to provide greater technical knowledge and awareness of the creative visual arts to the community. The program is structured to equip students with a sound foundation in technical skills, graphic design concepts, aesthetics, terminology, and vocabulary, and to provide an awareness of the application of acquired technical knowledge. Computer use will be an integral part of the program.

Program Learning Outcomes:

Upon successful completion of all Graphic Design degree program requirements, graduates will:

- 1) Demonstrate an understanding and appreciation of graphic design as a form of communication and art.
- 2) Develop an ability to use design processes and principles to create visual products that convey a specific message to a targeted audience.
- 3) Integrate creative thinking skills and strategies and use problem-solving techniques across a wide range of media.
- 4) Communicate an understanding of how creative processes and skills are integrated with printing and other reproduction processes found in the graphic design field.
- 5) Demonstrate knowledge of new technologies such as computer graphics that continue to evolve into important production tools.
- 6) Identify the varied career paths within the graphics industry including, but not limited to, art direction, illustration, project design, production art, graphic design and media direction.
- 7) Develop a portfolio of work reflecting knowledge, techniques, and creativity gained during the student's course of study.
- 8) Demonstrate knowledge and skill in the application of the Principles of Design, Elements of Art, Visual Literacy and as an option, gain industry experience through internship.

Program Options:

1) Graphic Design Option Description:

This option provides the Graphic Design student with a broad, art-based degree primarily for transfer with fundamental skills developed in 2D, 3D and time-based studios. It provides students with a Graphic Design track to 4-year university programs with a broad and foundational art and design background.

Learning Outcomes:

In addition to the Graphic Design A.S. Learning outcomes students will:

- Integrate skills, techniques, and the safe use of materials and equipment necessary for studio art creation. Combine an understanding of art, design concepts, critical thinking, and problem solving to apply these skills to art processes using a variety of media.
- Communicate and critique art and concepts using specific art vocabulary.
- Apply a strong fine arts foundation and high quality, relevant coursework in preparation for career or transfer.
- Evaluate and demonstrate a historical, cross-cultural appreciation and awareness of the field of visual art. Develop an understanding of the principles and elements of two-dimensional and three-dimensional design and their applications to various studio disciplines.

2) Design & Illustration Option Description:

Illustration is a parallel field to Graphic Design and many designers are also illustrators. This option provides students with project-based, hands-on and digital classes in Illustration, drawing and painting to lay the foundation for transfer or career opportunities in Illustrating for design. It provides Graphic Design students with an Illustration track to a 4-year transfer degree and/or career in illustration, with an emphasis on design.

Learning Outcomes:

In addition to the Graphic Design A.S. program learning outcomes students will:

- Become competent in a variety of artistic and digital media. Develop the ability to identify, analyze, and solve design problems.
- Obtain an understanding of the aesthetics of illustration and of the history and current state of design. Become proficient in the selection and use of relevant technologies and computer software in illustration. Ability to use available software and non-digital processes to sketch, model, and produce an illustration.
- Design and develop an illustration from sketch to mockup to finished process.
- Become proficient in presenting work as well as discussing and constructively critiquing the work of others.

3) Digital Media/Web Design Option Description:

This program prepares students with a foundation of courses in art, graphic design, and digital media. This provides our students with a broad range of skills and the opportunity to explore a variety of career options. Web and Media design is in high demand as an industry and career track. This option focuses on digital media and web development to prepare students for a career in time based media and web design.

Learning Outcomes:

In addition to the Graphic Design A.S. program learning outcomes students will:

- Demonstrate proficiency in the skills that are required in today's graphic design industry.
- Attain an expanded awareness and a critical understanding of graphic design products.
- Demonstrate proficiency with graphic design and digital media software that are industry standards. Become proficient in principles of Interaction Design and user experience processes as they relate to front- end web design and interactive graphics.

Program Descriptors:

The Graphic Design A.S. transfers to 4-year State Universities and private 4-year Art Schools in-state such as the Hartford Art School, and out of state, Mass College of Art, Springfield College, SCAD. Students may enroll in art and graphic design courses full- or part-time. There are no requirements or prerequisites (other than individual course prerequisites) for students wishing to take courses part-time or as electives for other programs. Graphic design/fine arts faculty members are available for consultation with students who wish to enroll in the program and, thereafter, for course selection and transfer information.

Degree Requirements

General Education Core Courses (21 - 25 credits)		
Course Number	Course	Credits
ENG*101	English Composition	3
MATH 1000 or higher (MATH 1100 recommended)	Mathematics of Finance or higher (Quantitative Reasoning recommended)	3 - 4
ART*	Choose one from: Arts and Humanities: Art 207 History of Graphic Design preferred. (ART* 101/102/103 or ART*206 optional)	3
	Choose one from: Scientific Reasoning OR Scientific Knowledge and Understanding	3 - 4
	Choose one from: Social / Behavior Science or Historical Knowledge	3
	Choose one from: Oral Communication or Written Communication II	3
CCS* 101	Choose one from: CCS* 101: College and Career Success	3
		21 - 23

Program Requirements

Program Required Courses (27 credits)			
Course Number	Course	Credits	Pre-Requisites Co-Req. Course
GRA*151	Graphic Design I (This course replaces: ART*123 Design I, or COM*105 Intro to Visual Communication, or GRA*150 Intro to Graphic Design) <i>This course is a Gen Ed Arts and Humanities</i>	3	None
ART*111	Drawing I <i>This course is a Gen Ed Arts and Humanities</i>	3	None
DGA*111 or GRA* 230	Introduction to Computer Graphics or Digital Imaging I (formerly DGA*110, 120 Computer Graphics I or GRA*110 Intro. to Computer Graphics, or GRA* 111 Computer Graphics, or GRA*237 Computer Graphics, or GRA*231 Digital Imaging I or DAT*108 Digital Imaging I.) <i>This course is a Gen Ed Arts and Humanities</i>	3	None for DGA*111 Eligible for ENG*101 or permission from Coordinator for GRA*230
ART*109 or 121	Color Theory or Two-Dimensional Design	3	None
GRA*201 or 221 or ART*112	Typography & Design I or Illustration I or Drawing II	3	C- or better in GRA*151 Graphic Design I for GRA*201 or None for GRA*221 or ART*111 for ART*112
GRA*241 or 252	Digital Page Design or Graphic Design II: Layout (formerly GRA*203 Design & Production or GRA* 205 Typography and Design II or GRA*251 Advanced Graphic Design, or ART*165 Production Layout)	3	ART 121 Two-Dimensional Design or DGA* 111 Intro to Computer Graphics or Permission of Instructor for GRA*241 or GRA*151 Graphic Design I or DGA*111 Intro to Computer Graphics for GRA*252
DGA*212 or GRA*231 or ART*250	Advanced Computer Graphics or Digital Imaging II or Digital Photography	3	DGA*111 for DGA*212 or GRA* 151 or permission of Coordinator for GRA*231 or None for ART* 250
ART*176 or 250 or COM*166	Digital Video Art I or Digital Photography or Video Filmmaking (Formerly DGA*283 Digital Video Editing, DAT*110 Digital Video Production I, ART*185 Video Filmmaking)	3	None
ART*292/GRA* 296 Or 200 level elective studio: ART*290/GRA* 295 Preferred Or DGA/GRA* 298	ART*292 Cooperative Education (formerly Internship in Art I) or GRA*296 Graphic Design Internship or 200 level elective studio (see preferred) ART*290 Portfolio Preparation I-(formerly Graphic Design III/IV or Computer Graphics III/IV in this program) or GRA*295 Graphic Design Capstone Or DGA/GRA* 298 Digital Arts/Graphic Design Special Topics.	3	Student must have a minimum of 15 program required credits before taking an internship <i>or permission</i> ; for ART* 290: 2 nd year status, matriculation in an Art curriculum and permission of the Coordinator; for GRA* 295: GRA* 252 or permission of the Coordinator; for DGA/GRA* 298: GRA* 151 or DGA* 111 or permission of the Coordinator
Total Program Core		27	

Common course numbering and common pre-requisites to be used for all courses.

Program Name: Graphic Design: Graphic Design Option

Program Required Courses (12 credits)			
Course Number	Course	Credits	Pre-Requisites Co-Req. Course
ART/DGA/ GRA*	<p>ART*/DGA*/GRA* 2D studio elective (Choose two from list below):</p> <p>ART*109 Color Theory ART*112 Drawing II ART*113 Figure Drawing ART*121 2D Design ART*151 Painting I ART*155 Watercolor ART*167 Printmaking ART*220 Digital Painting and Drawing ART*250 Digital Photography ART*290 Portfolio Prep I: Graphic Design GRA*201 Typography and Design I GRA*221 Illustration I GRA*231 Digital Imaging II or DGA* 212 Advanced Comp. Graphics GRA*236 Digital Illustration GRA*260 Web Design GRA*295 Graphic Design Capstone</p>	6	<p>Must be 6 contact hours <i>Prerequisites may apply</i> ART* 109: NONE ART* 112: ART* 111 ART* 113: ART* 111 ART* 121: NONE ART* 151: NONE ART* 155: NONE ART* 167: NONE ART* 220: NONE ART* 250: NONE ART* 290: 2nd year status, matriculation in an Art curriculum and permission of the Coordinator GRA* 201: C- or better in GRA* 151 GRA* 221: NONE GRA* 231: GRA* 151 or permission of the Coordinator GRA* 236: ART* 111 or ART* 121 or DGA* 111 or GRA* 151 or permission of Coordinator GRA* 260: DGA* 111 or CST* 150 or permission of the Coordinator GRA* 295: GRA* 252 or permission of the Coordinator</p>
	<p>ART*/DGA*/GRA* 3D studio elective (Choose one from list below):</p> <p>ART*122 3D Design GRA*275 3D Computer Modeling</p>	3	<p>Must be 6 contact hours <i>Prerequisites:</i> ART* 122: NONE GRA* 275: NONE</p>
	<p>ART*/DGA*/GRA* time-based studio elective (Choose one from list below):</p> <p>ART*176 Digital Video Art ART*189 Animation Fundamentals COM*166 Video Filmmaking DGA*257 Motion Graphics</p>	3	<p><i>Prerequisites may apply</i> ART* 176: NONE ART* 189: ART* 111 or permission of Instructor COM* 166: NONE DGA* 257: DGA* 111 or COM* 166</p>
		12	
Total Program Requirement Credits		39	
General Education Core Credits		21 - 23	
Program Total Credits		60 - 63	

*Directed Electives are to be selected in consultation with faculty advisor and must meet stated contact hour requirement. See lists of electives offered by campus.

Program Name: Graphic Design: Design & Illustration Option

Program Required Courses (12 credits)			
Course Number	Course	Credits	Pre-Req. Co-Req. Course
ART*/GRA*	<p>Choose four Illustration electives from the following:</p> <p>ART*112 Drawing II ART*113 Figure Drawing ART*121 2D Design <i>or</i> ART* 122 3D Design ART*151 Painting I <i>or</i> ART* 155 Watercolor I ART*167 Printmaking ART*220 Digital Painting and Drawing ART*290 Portfolio Prep I: Graphic Design <i>or</i> DGA*/GRA* 298 Special Topics GRA*221 Illustration I (<i>preferred on this track if not taken in CORE Requirements</i>) GRA*222 Illustration II (<i>preferred on this track</i>) GRA*236 Digital Illustration GRA*275 3D Computer Modeling GRA*295 Graphic Design Capstone</p>	12	<p>Must be 6 contact hours <i>Prerequisites may apply</i> ART* 112: ART* 111 ART* 113: ART* 111 ART* 121: NONE ART* 151: NONE ART* 167: NONE ART* 220: NONE ART* 290: 2nd year status, matriculation in an Art curriculum and permission of the Coordinator GRA* 221: NONE GRA* 222: GRA* 221 GRA* 236: ART* 111 or ART* 121 or DGA*111 or GRA*151 or permission of Coordinator GRA* 275: NONE GRA* 295: GRA* 252 or permission of the Coordinator</p>
		12	
Total Program Requirement Credits for Design & Illustration Option		39	
General Education Core Credits: Design & Illustration Option		21 - 23	
Program Total Credits		60 - 62	

*Directed Electives are to be selected in consultation with faculty advisor and must meet stated contact hour requirement. See lists of electives offered by campus

Program Name: Graphic Design: Digital Media/Web Design

Program Required Courses (12 credits)			
Course Number	Course	Credits	Pre-Req. Co-Req. Course
ART*/DGA*/ GRA*	<p>Choose four Digital Media/Web Design electives from the following:</p> <p>ART*176 Digital Video Art ART*189 Animation Fundamentals ART*250 Digital Photography ART*290 Portfolio Prep I: Graphic Design or DGA/GRA* 298 Special Topics COM*166 Video Filmmaking CST*114 Web Essentials CST*150 Web Design and Development I DGA*257 Motion Graphics GRA*231 Digital Imaging II or DGA* 212 Advanced Computer Graphics DGA*258 User Experience Design GRA*227 Interactive Media Design GRA*260 Web Design (preferred on this track) GRA*262 Web Design II GRA*275 3D Computer Modeling GRA*295 Graphic Design Capstone</p>	12	<p><i>Prerequisites may apply</i> ART* 176: NONE ARTY* 189: ART* 111 or permission of Instructor ART* 250: NONE ART* 290: 2nd year status, matriculation in an Art curriculum and permission of the Coordinator COM* 166: NONE CST* 114: NONE CST* 150: DGA* 257: DGA* 111 or COM* 166 GRA* 231: GRA* 151 or permission of the Coordinator DGA* 212: DGA* 111 DGA* 258: DGA* 111 or permission of the instructor GRA* 227: GRA* 151 or GRA* 252 or permission of instructor GRA* 260: DGA* 111 or CST* 150 or permission of Coordinator GRA* 262: GRA* 260 or permission of the Coordinator GRA* 275: NONE GRA* 295: GRA* 252 or permission of the Coordinator</p>
Total Program Requirement Credits for Digital Media/Web Design		12	
Option		39	
General Education Core Credits: Digital Media/Web Design Option		21 - 23	
Program Total Credits: Digital Media/Web Design Option		60 - 63	

*Directed Electives are to be selected in consultation with faculty advisor and must meet stated contact hour requirement. See lists of electives offered by campus. Students wishing to take additional Art History electives will be directed to the Art History minor off the Liberal Arts Degree.